

Users may sell NFT items on the game market or any other NFT marketplace. The owner has complete control over their NFT characters, tools, and types of equipment, as well as \$ATI coins held in an assigned wallet.

On the NFT marketplace, \$ATI will provide an additional incentive for users to hold and use the token to trade NFT at the NFT shop.

At any time, players may be purchased in both free and premium variants. If a player is bought from the marketplace for a specific price, \$ATI coins are removed from the buyer's wallet.

Power or experience points were purchased for a certain price by another player and assigned to the buyer's wallet if the user has NFTs worth that amount. The person who sold the character gets all of his or her \$ATI coins back. Both fiat and cryptocurrency are used in game transactions. There is always sufficient token liquidity and circulating supply because all activities are completed exclusively in \$ATI.

Tokenomics

\$ATI: Native Game Token

The use of \$AT as the single currency throughout the ecosystem will lead to an increase in demand.

A custom native currency powers the platform. It enables gamers to purchase video game assets, pay for in-game activities, claim rewards, earn staking bonuses, and join the Council of Gamers.

The USD value of goods in the game will be displayed, but they will be paid in \$ATI. This will allow gamers to focus on the game rather than whether the price of Token is going up or down.

\$ATI is a *BEP20* cryptocurrency that may be freely exchanged on the *Binance Smart Chain*, much like *BNB*. **BEP-20 represents a token standard on Binance Smart Chain.**

AUTOMISH platform's native currency or \$ATI token functions as both a gaming platform currency and a stand-alone store of value for players and investors. We were able to reduce transaction costs by utilizing Native Coin in-game transactions, which kept them as low as feasible.

Tokenomics

Token details

Token Name	Symbol	Standard	Proposed Blockchain	Supply
ATI	\$ATI	BSC	Binance Smart Chain	1 Billion

\$ATI Tokens Utility

Because of NFT technology, we can generate and store unique characters as NFT tokens. Each character has its own set of features.

When cryptocurrencies were not yet dominant, the game is set in the past. It also has its own cryptocurrency, \$ATI, that may be used in all transactions on the game.

All of the game's assets are priced in a set currency, usually fiat or cryptocurrency. Transactions, however, are exclusively carried out in \$ATI. This ensures that there is enough token supply and volume throughout the game.

Before the transaction is completed, funds in cryptocurrencies or traditional payment options such as credit cards, PayPal, and others are immediately and transparently converted to \$ATI (by purchasing them from coin holders).

The \$ATI was designed and intended to function as a governance cryptocurrency. It is only intended to be used as a means of payment in the games. It's crucial to remember that the token isn't meant to represent security and will never be offered to investors or for investment.

The \$ATI Token is a gaming and staking token. As the opportunity to earn rewards increases, so does the value of the token, increasing its appeal and demand. It's a *BEP20-based* utility token with a limited supply of 1 billion generated for use on our platform.

The native token has a variety of uses, including

- **Staking**

Users may earn platform cashback by staking. The more tokens a user stakes, the greater his or her rewards are.

- **In-game currency**

Users may purchase assets from our games and create tournaments with them using their \$ATI tokens.

Full automatization

At the end of each stage in the game, a payment is made to the player. Because the payout mechanism is fully automated at the platform, there is no room for fraud or manipulation. It's based on well-defined algorithms that guarantee there will be no issues.

Monetization

We'll be able to attract more consumers and revenue by allowing everyone interested in crypto to participate in our future projects and airdrops. The company model can be monetized in a variety of ways. The Gaming platform will be frequently reduced, allowing customers to acquire assets such as armours, steel helmets, guards, swords, spears, and other items.

Users can employ \$ATI to pay for goods and services on the site. This is further boosted by the platform's user-to-user transactions, which result in increased transactions and earnings. We would be paid a commission on all transactions conducted through the platform.

Every quarter or month, ATI will produce a new project from the system. This will result in ever-increasing interest, investors, and users for us as a company.

Future Outlook

ATI Marketing

We'll be partnering with celebrities, activists, and other community activities on a regular basis, increasing our exposure and attracting investment. The marketing team are constantly ready for the live-streaming at any time to get new investors on board.

DApp

We are currently working on a website (<https://automish.io>) revamp, new marketing materials and videos of the DApp which will be released soon. We aim to create an easy user interface that anyone can use, with no unnecessary information overload.

We hope that the user-friendliness of our platform makes it accessible to everyone who is interested in securing their wallet or sending currency across borders seamlessly without incurring high fees.

Our objective is to build a decentralized system that allows users to completely control and monitor their entire experience through blockchain smart contracts technology.

We'll also use the network to power our games, so there will be no third parties involved in any aspect of our projects — neither technical nor financial ones — thus no one will be able to tamper with results or impede transactions without control over private keys or funds themselves.
